

## Odins Shadow Sons Of Odin Book 1

Raven and the Wolfpack sail in search of Miklagard, where it is rumoured that riches and gold are to be found. But the journey leads them through unknown and dangerous waters. And while the streets of Miklagard might be paved with gold, they also run with blood. Called an 'occult religion' for adepts, a 'creed of iron' for warriors, and a 'secret society' for higher men and women who value 'knowledge, freedom and power', the Odin Brotherhood honours the gods and goddesses of the Norse pantheon.

The Wuffle is a mythical creature living deep in a forest and is unknown by the creatures of that forest or anyone else in the world. This story tells of his discovery and the beginning of what will be many tales of his adventures.

Sex, love, and the end of the world. 1000 years after Earth has been devastated by a viral plague, the few survivors turn to genetic engineering and advanced robotics to ensure the future of the human race. But not everyone is happy with artificial life living amongst humans, least of all Peyton Chase, a doctor with a harrowing past. When he's 'gifted' a state-of-the-art companion that he can't send back, Peyton is far from pleased. She's sentient. She's sexy. She's everything he doesn't want complicating his life. He calls her Hell. She calls him a lot of inappropriate things, at least in her mind. Because there are rules to a relationship like theirs. Master and Slave. She's supposed to obey him in all things. But if that's true, why can't she stop meddling in his life? She's a mystery that Peyton needs to solve. But time is running out for Hell. The deadly truth of her origins is about to catch up with her ...and change the course of human civilization forever.

2014 MIDWEST BOOK AWARD GOLD MEDAL for CHILDREN'S FICTION Listed among 2014 BEST BOOKS FOR GIRLS by A MIGHTY GIRL. ODIN'S PROMISE is a historical novel for middle-grade readers, a story of the first year of German occupation of Norway in World War II as seen through the eyes of a young girl. Eleven-year-old Mari grew up tucked safely under the wings of her parents, grandma, and her older siblings. After Hitler's troops invade Norway in Spring 1940, she is forced to grow beyond her "little girl" nickname to deal with harsh new realities. At her side for support and protection is Odin, her faithful elkhound. As the year progresses, Mari, her family, and her neighbors are drawn into the Norwegian underground resistance movement. "Readers will cheer for Mari as she discovers her inner strength - and the courage to help celebrate Norway's spirit of resistance." -- Kathleen Ernst, author of American Girl's Caroline Abbott series and Chloe Ellefson Mystery series. "Beautifully written, emotionally taut novel of one girl's coming of age during war time." -- Gayle Rosengren

Still the Shadows is a terrifying look into the darkness. This book includes four chilling tales designed to make your pulse race.

Marciper hates being a servant boy. He is treated cruelly by his master. Marciper wishes to see Jesus in the marketplace. Will Marciper find Jesus in the crowded marketplace? If Marciper finds Jesus will it change his life?

Spot the difference is an amazing activity that boosts your child's fine-ground perception. Fine-ground perception is the skill that would allow children to see in-between the negative spaces. This makes it possible to locate hidden objects, which is an important element to learning math and reading. Don't forget to checkout with a copy of this activity book today!

After the tragic death of her fiance, Grace McConnell turns to the only remaining constant in her life, her work. So when she's offered the lead position for an international restoration project, she jumps at the chance to get away from her small town, full of John's memories. Drew Tensley has always been a hard worker. Dedicated to his family and community, he put aside his own London career to take over the family business after his mother's terminal diagnosis. Five years later, he's ready to start living for himself when he literally runs into his hometown's

newest architect. Grace quickly discovers that traveling halfway across the world was the best decision she's ever made. Until she meets Drew, a man whose personality and lifestyle are the exact opposite of John's, but whose face is the spitting image. Struggling with her own motivations and feelings, research uncovers secrets she isn't ready for; secrets that could ruin her second chance for true love."

An epic fantasy trilogy from Norway about thousand-year-old secrets, forbidden romance, and what happens to those who make a deal with the devil comes at last to the United States! "Imagine lacking something that everyone else has. Something that proves you belong to this world. Something so vital, that without it, you are nothing. A plague. A myth. A human." Fifteen winters old, Hirka learns that she is an Odin's child – a tailless rot from another world. Despised. Dreaded. And hunted. She no longer knows who she is, and someone wants to kill her to keep it a secret. But there are worse things than humans, and Hirka is not the only creature to have broken through the gates... 'Odin's Child' is unique fantasy with Norse roots. An epic clash of xenophobia, blind faith and the right or will to lead. The first in a trilogy, *Odin's Child* is a thrilling modern fantasy epic.

Shadow is a man with a past. But now he wants nothing more than to live a quiet life with his wife and stay out of trouble. Until he learns that she's been killed in a terrible accident. Flying home for the funeral, as a violent storm rocks the plane, a strange man in the seat next to him introduces himself. The man calls himself Mr. Wednesday, and he knows more about Shadow than is possible. He warns Shadow that a far bigger storm is coming. And from that moment on, nothing will ever be the same...

When the US Air Force loses contact with an experimental drone carrying a classified weapon system over a remote section of the Ouachita Mountain Range of eastern Oklahoma, a team of elite Pararescue personnel are sent in to recover the asset. After the entire team and the helicopter sent to extract them vanish without a trace, it is discovered that a highly-aggressive, hairy, bipedal hominid is responsible for the attack. Code Name: Wild Hunt is called in to handle the paranormal threat. The Wild Hunt is a covert group of Special Forces operatives that are recruited from all branches of the US military for highly specialized and classified missions pertaining to paranormal threats to humanity. With the increasing frequency of attacks, the Wild Hunt is split across four zones of the United States, with four teams operating in each zone. Teams are named after Hunting Deities with each zone representing a different pantheon. Due to the volatile nature of the missions and potential for panic in the general populace, the Special Operations Group known as the Wild Hunt does not formally exist in any government or military records. Dispatching Team Odin, they soon discover that it wasn't just one creature. They find themselves caught in the middle of a conflict between two clans of Bigfoot-like creatures embroiled in a territorial dispute. Creatures that they quickly learn are far more intelligent than originally anticipated. To make matters worse, they find themselves trapped by one of the worst snowstorms on record. Can Team Odin locate any survivors of the original Pararescue team, as well as secure the missing drone? Or will they, too, fall prey to the same creatures? Praise for *DREAMING DANGEROUSLY* 5 out of 5 star reviews: Once I read the first page, I couldn't put it down until I finished it. *Dreaming Dangerously* is a book I would recommend to anyone to read... the Author is skilled. -Dominique, Goodreads.com It really just blew me away how much I loved reading this book. Chani, Goodreads.com I loved *Dreaming Dangerously*. Mind reading is one of those things not all authors can write about. *Dreaming Dangerously* is a book I would highly recommend. - Kris Spor, Amazon customer Overview of *DREAMING DANGEROUSLY*: A teen mind-reader tries to keep her secret from the gossips at her high school. A popular boy who finds out. Her nightmares start to come true. She must learn to trust him before it's too late to stop the tragedy that awaits. FOR ANYONE WHO WANTS YOUNG ADULT SCIENCE FICTION/FANTASY and can't get enough of *Hunger Games*, and *Evermore*, then you must read *DREAMING DANGEROUSLY* as your next YA thriller!! Other works by Kathleen Suzette Harsch: *DARKNESS DESCENDS*, book 2 of the *Children of the*

## Read Book Odins Shadow Sons Of Odin Book 1

Psi series is out now!

In this story, shadows are depicted as parental figures. Parentals provide coverings and are essential to us discovering our identity. Authors Jelina Sheppard and Karter Sheppard tell a story of a little boy born without his covering. Join the boy with no shadow as he discovers how amazing and unique he is, with or without his shadow. We don't always have what we want, but the sun will always provide us with what we need when we need it most. Until then, "Just remember, you're still awesome times three..." Jelina Sheppard is the mother of four-year-old Karter and needed a creative approach to encourage her son when asked about his father. Her passion for writing and love for her son pushed her to create *The Boy With No Shadow*.

She's a cold fish desperate to break a curse. He's a college student without direction. Lady Hel, the goddess of death, has given up on love and has no use for it. After all, she's the ruler of Helheim, the realm of the undead! She doesn't need anyone...until she crosses Odin, the All-Father of the Norse gods. For her betrayal, she's exiled, cursed to look for her reincarnated one, true love, who died long ago. Now, stripped of her throne and most of her powers, will Lady Hel find love to remove the curse, or will she forever powerlessly suffer in turmoil, agony, and anguish? Harley Andersen is a seven-year college senior with no idea what to do with his life. So far, all he's come up with is killing time. When his best friend dares him to hop the gate of what's supposed to be a haunted house, he encounters a woman who steals a lot more than his breath. What she's offering Harley could give him the future he's missing. It'll just require a trip to the past. *Hellish* is a standalone book in the HELL CHRONICLES. Readers will recognize characters from the DRAGON SERIES, but you don't need to read them first to enjoy this new adult fantasy that turns the Beauty and Beast tale on its head. *Hellish* is the prequel to the novel *Hellbent*. Grab your copy now and fall in love! \*\*\* Read the rest of the Hell Chronicles and find out what readers are loving! \*\*\* The Hell Chronicles • Hell for the Holidays (Prequel, standalone short story) • *Hellish* • *Hellbent* • *Helltown* • *Hellbound* • *Hellraiser*

Set in the adventurous and epic world of Vikings, *Odin's Saga* tells the story of a legendary hero and his brave quest to create a nation. The Viking homeland of Heimdal is attacked and almost conquered. Odin, their first King and founder, tells the old King Halvtan, in a dream, that in two generations they will be attacked by hordes of tribesmen. Torleif becomes king when Halvtan dies. To rouse his people, Torleif tells them *Odin's Saga*. The reader, too, experiences the inspiring story: Odin, the 14 year old survivor of a Tsunami, wanders inland and finds a group of people in need of his help. Odin kills his robbers, avoids enemies, then rescues and marries princess Varna. Varna has his son. Odin frees a whole village of women and children who make him King of their nation. Travelling west, a few good men join them, but many women are without a man. Their Council decides that Odin must take concubines in order to have children for their future nation. As they travel over mountains, seas, and vast flatlands, will Odin and his people be able to reach their Promised Land of Heimdal? Can Odin survive an attack by local tribesmen? About the Author: Odd Haugan is a retired engineer who has worked throughout Europe as an independent consultant in the area of Electrical and Electronic Engineering and Telecommunications. He grew up in Norway and currently resides in Druskininkai, Lithuania. Mr. Haugan next book is *Tor's Saga*, the sequel to *Odin's Saga*. Publisher's website: <http://sbpra.com/OddHauga> Books One to Three have been edited and improved, in this re-released series of versions, the Collector's Editions.

Praise for Books One to Three of *Sons of Odin*: Book One - Kirkus In the opening volume of a complex new fantasy series, Hammer offers readers lavish battles, dizzying amounts of gore, and a system of magical patrons called Battle Angels that fans of the Final Fantasy video games should enjoy. - Kirkus Reviews The battles, during which the Sons of

Odin-and Jean, the Daughter of Thor-summon superpowered guardians, are splatterfests (demons are blasted "into dust and smoke, torn flesh and large spurts of dark blood"). - Kirkus Reviews A marathon of fantasy gore and slow-building characterizations in a land confronting demons. - Kirkus Reviews Book Two - BlueInk Hammer's vivid visual imagery . . . makes the character's journeys exhilarating and the battle scenes intense. - BlueInk Reviews Druantia's Curse is entertaining and full of surprises-from wormholes to vampires-but it requires dedication to track all of the subplots. Casual readers of fantasy may be frustrated by the wealth of detail, but diehard fans will appreciate the Robert Jordan-esque layering of characters, relationships and lands that brings Kismeria to life. - BlueInk Reviews Book Two - Kirkus In this second installment of Hammer's (Odin's Awakening, 2014) epic fantasy series, the complexities of magical warfare and romantic loyalties continue. Taking center stage once again, however, are the action sequences. They're akin to panoramic oil paintings of orgiastic chaos, as when "Hawks, Crows and Pixies broke away from the Shadow Men to punch through vampire chests in bright flares....Skulls exploded on impact, limbs falling as torn debris." - Kirkus Reviews The use of time-travel and other twists-like the fallout from a romantic triangle among Adem, Jean, and Princess Isabella-deftly prepares fans for a rousing sequel. - Kirkus Reviews This immersive, colorful, and action-oriented fantasy series smoothly maintains its rapid pace. - Kirkus Reviews Book Three - Kirkus In his third installment of the series, Hammer continues to tap a vein of phantasmagoric mayhem that should mesmerize video gamers and fans of the Lord of the Rings alike. Nearly every page displays eye-popping battle visuals: "Lightning filled the sky, a rainbow of coloured bolts, a thousand falling every second to turn the grey haze into a bright neon flare." - Kirkus Reviews The underlying themes of humanity's imperfection and the individual's struggle toward a truer self permeate this narrative, which sets the heroes in a new direction. - Kirkus Reviews Provides an action-packed turning point in the series and sets the stage for fresh adventures. - Kirkus Reviews

In an alternative 17th Century Northern Germany, Trudi von Hippe buys more than she bargained for at the Hagen Carnival: a new pair of eyes. Thirty years later, Karl Yangler must arrange and conduct a decadent birthday party for Trudi, whom he has met before. But they are both in danger from the designs of her brother and questionable help from those who may be friends or enemies or both.

Envious of her best friends lavish lifestyle, a young woman wonders how different her life would be if she had an opportunity to change her past.

"One of the great virtues of American/Medieval Goes North is its wide range of contributors with fascinatingly diverse relationships to the main terms of analysis. There are academic scholars, poets, filmmakers, tribal elders, teachers at various levels; there are Indigenous people, people from settler colonial cultures, expats, immigrants. Their analytic and

imaginative encounters with the North catch at the intensely symbolic and political charge of that locus. At a time when Medieval Studies cannot afford to ignore the period's popular uptake – cannot continue with business as usual in the face of white supremacists' brazen appropriations of the Middle Ages – this volume points to new possibilities for grappling with the uneasy relationships between the 'American' and the 'medieval'." – Prof Carolyn Dinshaw, New York University

Why do contemporary writers use myths from ancient Greece and Rome, Pharaonic Egypt, the Viking north, Africa's west coast, and Hebrew and Christian traditions? What do these stories from premodern cultures have to offer us? The *Metamorphoses of Myth in Fiction* since 1960 examines how myth has shaped writings by Kathy Acker, Margaret Atwood, William S. Burroughs, A. S. Byatt, Neil Gaiman, Norman Mailer, Toni Morrison, Thomas Pynchon, Kurt Vonnegut, Jeanette Winterson, and others, and contrasts such canonical texts with fantasy, speculative fiction, post-singularity fiction, pornography, horror, and graphic narratives. These artistic practices produce a feeling of meaning that doesn't need to be defined in scientific or materialist terms. Myth provides a sense of rightness, a recognition of matching a pattern, a feeling of something missing, a feeling of connection. It not only allows poetic density but also manipulates our moral judgments, or at least stimulates us to exercise them. Working across genres, populations, and critical perspectives, Kathryn Hume elicits an understanding of the current uses of mythology in fiction.

I put this story line together with a Middle Eastern background. It is where I created and shared this story with many Iraqi children. Islam has angels too and I do believe that with all of the hatred that is in this world, children should never be a part of it! Children of all ages can enjoy this book, from Kindergarten to the 6th grade This story explains diversity. I have always used it as a tool to explain how wrong it is to hate other people because of how they pray or worship. Questions can be asked throughout the entire story of how wrong it is to mistreat others because of the color of their skin, where they are from. Being mean to another because they are hungry or hurt. I did make reference to bullying which a teacher can stop and ask the important question of being mean for no reason. The story explains what can happen to people who do not tell the truth.

The crew of the Fenris are back from the halls of Valhalla to pluck out Odin's Eye. Melanie Armstrong has prevented an AI warship from destroying a planet, but she and her friends made many enemies along the way. Unless they can disappear, those enemies will come for them, backed by a computer program, Odin's Eye, which will find them wherever they manage to hide. Yet not everyone is happy with the abilities that Odin's Eye gives to the government. They're willing to pay Mel and her friends to do the impossible: to slip into a maximum security facility on a corporate-run planet and make certain that no one has the power to know everything. It's the equivalent of taking on a god, but Mel and her friends



have one advantage: for now, no-one knows they still live. Mel is banking on that fact... and the hope that the eye of a god can't see them coming.

An epic fantasy trilogy about thousand-year-old secrets, forbidden romance, and what happens to those who make a deal with the devil at last comes to the U.S. after taking European audiences by storm. 15-year-old Hirka has always been an outsider in the world of Ym: she's the only person without a tail, and the only one unable to access the Might, a current of power that runs through the earth. Her differences become more and more of a concern as the date approaches for the Rite—the ceremony where everyone is to be blessed by the all-knowing Seer and the Council of powerful families who rule in His name. With only a few weeks until the Rite, Hirka discovers the shocking secret behind why she is tailless and Mightless: she is not from this world. As an infant, she was brought here through an ancient stone circle known as a Raven Ring. As long as she's in Ym, the passageway between worlds remains open, and terrifying creatures called the blind may follow. No one can know the truth of Hirka's identity, especially not Rime, her childhood friend who just might become something more... Rime, meanwhile, has secrets of his own. Born into one of the most powerful families in Ym, he has refused to inherit his grandmother's seat on the Council and has instead pledged himself to become one of the Kolkagga—assassins who kill in the name of the Seer. He suspects the Council of being selfish and manipulative, but even he can't fathom the depths of their corruption, or how far they will go to hold on to power. When Hirka runs away to a rebel region rather than reveal her true self to the Council, and Rime is sent to track her down, they uncover a shocking web of lies that could spell the end—not only of their lives, but of the entirety of Ym.

The Three Realms is the first book of the series "Wayang: Stories from the Shadow Puppets". It is a story of the creation of the demigods and their heavens according to the Javanese culture, so recognized and beloved that they are accepted to the hearts of the Javanese people especially through wayang ("Shadow Puppets") performances. In an attempt to immortalize these stories that have been passed down through generations, Martini Fisher undertakes to delve deep into the heart of the Javanese culture through the wayang performances and rewrite these Ancient stories for a global audience. The story begins with Syed Anwar who would one day be destined to be the forefather of the gods. The story then follows the rule of Sang Hyang Manikmaya, his brothers, their descendants as they navigate through their various disguises and incarnations to ultimately find their happiness.

BOOK ONE OF THE SONS OF ODIN SERIES

Obsession. Treachery. Revenge. Redemption. Certain themes resonate across the centuries. In ninth-century Ireland, Selia is a girl on the verge of womanhood, frustrated by the confines of her gender and resentful of the freedom her brother boasts of. Intelligent and resourceful in a time when neither is valued in a female, she longs for an escape from her sheltered existence. Fascinated by the tales of Viking raids told by her maidservant, Selia's hunger for independence is fed through the stories of heathen ferocity she hears at the woman's knee. A decision to sneak to the city's harbor to view the Viking longships leads to an encounter with Alrik Ragnarson, a charismatic Viking warlord whose outward beauty

masks a dark and tortured mind. With the knowledge that her father is about to announce her betrothal to a man she doesn't love, Selia marries Alrik and within a day is on the longship bound for Norway and a new life. While Selia's relationship with her new husband grows, her friendship with his brother Ulrik grows as well. And as Alrik's character flaws come to light and tension mounts between the two brothers, Selia begins to have misgivings about her hasty marriage . . . especially when a secret from the past is revealed, one that threatens to destroy them all.

Nora has tried everything to cheer up her little brother, but Odin is still sad about their move to a new home. With help from some backyard fireflies, Odin finds a special way to bid farewell to his house.

AMERICAN GODS by international bestseller, and creator of Sandman, Neil Gaiman is an award-winning epic novel, highly acclaimed major TV series starring Ricky Whittle, Ian McShane and Gillian Anderson and now, for the first time, adapted in stunning comic book form. This is the first of three bind-up editions. 'A must for any fan of American Gods or the work of Neil Gaiman... [sitting] alongside the TV series and the novel as another way to tackle and understand Gaiman's deep, rich narrative' Starburst Shadow Moon gets out of jail only to discover his wife is dead. Defeated, broke and uncertain where to go from here, he meets the mysterious Mr. Wednesday, who employs him to serve as his bodyguard - thrusting Shadow into a deadly world where ghosts of the past come back from the dead, and a god war is imminent.

Books One to Three have been edited and improved, in this re-released series of versions, the Collector's Editions. Praise for Books One to Three of Sons of Odin: Book One - Kirkus In the opening volume of a complex new fantasy series, Hammer offers readers lavish battles, dizzying amounts of gore, and a system of magical patrons called Battle Angels that fans of the Final Fantasy video games should enjoy. - Kirkus Reviews The battles, during which the Sons of Odin--and Jean, the Daughter of Thor--summon superpowered guardians, are splatterfests (demons are blasted "into dust and smoke, torn flesh and large spurts of dark blood"). - Kirkus Reviews A marathon of fantasy gore and slow-building characterizations in a land confronting demons. - Kirkus Reviews Book Two - BlueInk Hammer's vivid visual imagery . . . makes the character's journeys exhilarating and the battle scenes intense. - BlueInk Reviews Druantia's Curse is entertaining and full of surprises--from wormholes to vampires--but it requires dedication to track all of the subplots. Casual readers of fantasy may be frustrated by the wealth of detail, but diehard fans will appreciate the Robert Jordan-esque layering of characters, relationships and lands that brings Kismeria to life. - BlueInk Reviews Book Two - Kirkus In this second installment of Hammer's (Odin's Awakening, 2014) epic fantasy series, the complexities of magical warfare and romantic loyalties continue. Taking center stage once again, however, are the action sequences. They're akin to panoramic oil paintings of orgiastic chaos, as when "Hawks, Crows and Pixies broke away from the Shadow Men to punch through vampire chests in bright flares....Skulls exploded on impact, limbs falling as torn debris." - Kirkus Reviews The use of time-travel and other twists--like the fallout from a romantic triangle among Adem, Jean, and Princess Isabella--deftly prepares fans for a rousing sequel. - Kirkus Reviews This immersive, colorful, and action-oriented fantasy series smoothly maintains its rapid pace. - Kirkus Reviews Book Three - Kirkus In his third installment of the series, Hammer continues to tap a vein of phantasmagoric

mayhem that should mesmerize video gamers and fans of the Lord of the Rings alike. Nearly every page displays eye-popping battle visuals: "Lightning filled the sky, a rainbow of coloured bolts, a thousand falling every second to turn the grey haze into a bright neon flare." - Kirkus Reviews The underlying themes of humanity's imperfection and the individual's struggle toward a truer self permeate this narrative, which sets the heroes in a new direction. - Kirkus Reviews Provides an action-packed turning point in the series and sets the stage for fresh adventures. - Kirkus Reviews

In 1001, the young child, Thorgils Leiffson, son of Leif the Lucky and Thorgunna, arrives on the shores of Greenland to be brought up by a young woman-Gudrid. Thorgils is a rootless character of quicksilver intelligence and adaptability. He has inherited his mother's ability of second sight, and his mentors teach him the ancient ways and warn him of the invasion of the "White Christ" into the land of the "Old Gods." Guided by a restless quest for adventure and the wanderlust of his favored god, Odinn, Thorgils' fortunes will take him into worlds of unimaginable danger and discovery.

Angrboda's story begins where most witch's tales end: with a burning. A punishment from Odin for refusing to give him knowledge of the future, the fire leaves Angrboda injured and powerless, and she flees into a remote forest. There she is found by a man Loki, and her initial distrust grows into a deep and abiding love. Their union produces three unusual children, each with a secret destiny, who she is keen to raise at the hidden from Odin's all-seeing eye. But as Angrboda slowly recovers her prophetic powers, she learns that her blissful life - and possibly all of existence - is in danger.

God's Masterpiece is a Children's book which illustrates the first chapter of Genesis, the creation of the world, in a fun little way! The book is simple to read and full of pictures to which one can follow along. A small and great book for the little one who is just learning to read, helping them learn a little more about their faith along the way.

When Gabriel appears on a dark and stormy night, he seems just like any other twelve year-old... except for the scars that cover his back and the fact that he has no memory of his past. The wealthy couple who rescue Gabriel promise to help him find his parents, but their mysterious behavior soon leads him to wonder if they really are who they appear to be. Gabriel's new friends Jodi and Pete try to prepare him for the strange adventures that await, but they may already be too late. Gabriel suddenly finds himself in a world where no one can be trusted; a world filled with shadowy monsters, cruel villains, and dark conspiracies. As he pieces together his mysterious past, Gabriel has to wonder: Is it truly his destiny to save the world from the Shadowlords, or is he actually one of them?

A story about romance and everyday life that takes place in the Chicagoland area.

It is an adaptation of the age-old Biblical tale of David and Goliath and opens the door for discussions on self-confidence and faith in the face of great obstacles. It is also an excellent book for schools, day cares and Sunday Schools. It is simple, inviting story, and is widely available in print and e-book for easy access.

AD 915. In the Orkney Isles, a young woman flees her home to save the life of her unborn child. Eighteen years later, a witch foretells that evil from her past is reaching out again to threaten her son. Outlawed from his home in Iceland, Einar Unnsson is thrown on the mercy of his Uncle, the infamous Jarl Thorfinn 'Skull Cleaver' of Orkney. He joins forces with a Norse-Irish princess and a company of wolfskin-clad warriors to become a player in a deadly game for control of the Irish sea, where warriors are the pawns of kings and Jarls and the powerful



are themselves mere game pieces on the tafl board of the Gods. Together they embark on a quest where Einar must fight unimaginable foes, forge new friendships, and discover what it truly means to be a warrior. As the clouds of war gather, betrayal follows betrayal and Einar realises the only person he can really trust is himself. Not everyone will survive, but who will conquer all in Odin's game?

Seven kids, Thor's hammer, and a whole lot of Valkyries are the only things standing against the end of the world. When thirteen-year-olds Matt Thorsen and Fen and Laurie Brekke, modern-day descendants of Thor and Loki, discovered they were fated to take the places of the Norse gods in an epic battle against the apocalypse, they thought they knew how things would play out. Gather the descendants standing in for the gods, defeat a giant serpent, and save the world. No problem, right? But the descendants' journey grinds to a halt when their friend and descendant Baldwin is poisoned and killed and Matt, Fen, and Laurie must travel to the Underworld in the hopes of saving him. That's only their first stop on their journey to reunite the challengers, find Thor's hammer, and save humanity--a journey filled with enough tooth-and-nail battles and colossal monsters to make Matt and his friends a legend in their own right. Perfect for fans of ancient myths and filled with young heroes, monstrous beasts, and godly enemies, this fast-paced adventure is impossible to put down.

Over the land of Morenia, dark clouds are forming, and flowers, trees and grass are changing to ash. A young peasant boy, Aragel, finds a hidden letter from his dead father which describes the Forest of Axter, the most beautiful thing he has ever seen and a sight which had made him feel a happiness he had never known before or since, adding mysteriously, 'even the dark clouds could not resist their power.' Is the mysterious forest the key to fighting the curse which has overcome Arya? Aragel intends to find out. So begins a journey which takes Aragel to the caves of the Skeleton King and over the Crystal Mountains to a place where he hopes to discover the answer to his quest, and find the mysterious Forest Nymphs. The second and concluding part of the story, Forest Nymphs: Into the World of Shadows, will follow shortly. "The runes have spoken. We have our champion...Matthew Thorsen." Matt hears the words, but he can't believe them. He's Thor's representative? Destined to fight trolls, monstrous wolves and giant serpents...or the world ends? He's only thirteen. While Matt knew he was a modern-day descendent of Thor, he's always lived a normal kid's life. In fact, most people in the small town of Blackwell, South Dakota, are direct descendants of either Thor or Loki, including Matt's classmates Fen and Laurie Brekke. No big deal. But now Ragnarok is coming, and it's up to the champions to fight in the place of the long-dead gods. Matt, Laurie, and Fen's lives will never be the same as they race to put together an unstoppable team, find Thor's hammer and shield, and prevent the end of the world. In their middle grade debut, K.L. Armstrong and M.A. Marr begin the epic Blackwell Pages series with this action-packed adventure, filled with larger-than-life legends, gripping battles, and an engaging cast of characters who bring the myths to life.

[Copyright: 3288e02cef13c7d6012010e6b129a030](https://www.amazon.com/dp/B08L3L3L3L)