

Batman Arkham City Signature Series Guide

The Key has entered Gotham City, and his goal is to send Batman over the edge by removing the Dark Knight's moral code against taking life. As Batman fights for control of his soul, Batgirl and Azrael struggle to keep the Dark Knight from making the biggest mistake of his life.

Presents information on game basics, characters, missions, weapons, vehicles, and strategy.

BradyGames State of Emergency Official Strategy Guide provides detailed strategies for missions in the game. The guide also contains a comprehensive walkthrough, including in-depth coverage of weapons and characters. Secrets and exclusive cheats revealed!

2020 IBPA Awards Winner! The Caped Crusader. The Dark Knight. The World's Greatest Detective. Bats. This lavish 400-page book tells the complete history of Batman from his 1939 debut in Detective Comics to the current day. Learn secrets and see exclusive new content taken from some of Batman's most iconic stories and moments, from the beloved Adam West TV incarnation, legendary comics such as The Killing Joke, Christian Bale's iconic interpretation within Christopher Nolan's trilogy and Kevin Conroy's signature performance within the animated series and Arkham Asylum videogame. —The most comprehensive history of Batman ever written. Over 400 pages detailing every incarnation of The Caped Crusader across comics, TV, animation, movies, videogames and beyond. —Superstar Contributors. Read interviews and insights from those who have shaped The Dark Knight's legend, including Christopher Nolan, Mark Hamill, Tim Burton, Grant Morrison, Julie Newmar, Joel Schumacher, Scott Snyder, Frank Miller and more. —Exclusive Introductions and Foreword. Read an exclusive introduction and foreword from two of Batman's most beloved actors, Kevin Conroy and Michael Keaton. —Never Before Seen Content. Taken directly from the archives of DC and Warner Bros., enjoy exclusive, unseen treasures from the 80-year history of Batman. —Critically Acclaimed. "Comics? Check. Television? Check. Films and videogames? Double-check, chums. Over more than 400 pages, the book will have interviews, never-before-seen photographs from feature films, animation cels, and sketches, along with a 40-page film treatment from Batman co-creator Bob Kane." - Batman-News.com

The official strategy guide to Crysis 3, from BradyGames Explore the world of Prophet's New York with confidence thanks to the Crysis 3 Official Strategy Guide from BradyGames. This official strategy guide is your complete companion to the newest game in the Crysis series. Featuring a full campaign guide, with exclusive maps, Crysis 3 Official Strategy Guide will see you past every obstacle as you battle your way through the giant Nanodome created by the corrupt Cell Corporation. A weapon customisation menu shows you how to create the most powerful weapons imaginable; discover all playable Wonders this first-person shooter has to offer; and learn how to play in the new Hunter mode as well as hints and tips for multiplayer mode. The guide also includes official art from the games and bonus content that will transport fans of Crysis to New York in the year 2047. Whether you're playing it on the PS3, Xbox 360 or PC, dominate the world of Crysis 3 with Crysis 3 Official Strategy Guide.

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Presents step-by-step walkthroughs for the game, along with information on strategies, characters, and tactics.

BradyGames' Batman: Arkham City Armored Edition Signature Strategy Guide includes the following: **STEP INTO THE ARMORED SUIT** To survive Arkham City, you need to use stealth, gadgets, and blunt force. This guide is your official resource to mastering them all. **COMPREHENSIVE WALKTHROUGH** - Follow our game-tested strategies to take down the most dangerous thugs in Arkham City. Plus, tips for achieving stealth takedowns and more. **AREA MAPS** - A full complement of maps covering every area in the game makes gliding through the skies of Gotham a breeze. Important landmarks called out on every map allow for simple ease of use. **SIDE MISSIONS** - Learn how to trigger all 12 side missions! A number of major characters are revealed by taking part in these missions. **RIDDLER'S SECRETS** - Find the location of all the Riddler's Trophies and solve all his enigmatic riddles. Area maps pinpoint the location of each hidden collectible, plus screenshots and tips for each one! **RIDDLER'S CHALLENGES** - Get the lowdown on the plethora of challenge rooms unlocked throughout the game. Follow our tips to earn all 3 medals for Batman in Predator and Combat mode. **ALL CONTENT FROM THE ORIGINAL GAME, ALL DLC, UPDATED FOR THE WII U. MEET ARKHAM'S OTHER HEROES** - Moves and abilities for Catwoman, Robin, and Nightwing. **HARLEY QUINN'S REVENGE** - Spoiler-free walkthrough, including maps identifying all 30 Balloon locations. **UPDATED GAMEPLAY AND CONTROLS** - Everything you need to know about Batman's new Armored Suit, B.A.T. Mode, and other new Wii U gameplay mechanics.

It's been a year since The Joker took over Arkham, and Gotham is still trying to get back to normal in this all-new, 5-issue miniseries bridging the gap between the hit videogame Batman: Arkham Asylum and the exciting, upcoming sequel, Batman: Arkham City! And now, an attack by a pair of super-powered twins increases the threat level and triggers Gotham City's new mayor to call for drastic measures.

Only you can help Batman™ solve a mystery and be the hero Gotham needs in this interactive story! In Batman's crime fighting career, there are very few cases he can't solve. But when he needs help, he has one hero to rely on...you! Robin has disappeared, and Batman needs help finding him. Now, it's up to you to step into the role of "The Solver," Batman's trusted helper in times of need. Together, you will use the resources of the Batcave, the catalog of files on the Batcomputer, and your sources in Gotham City to help solve the case of Robin's mysterious disappearance. Filled with interactive elements like removable crime scene photos, puzzles, and more, this book also acts as a fact-filled guide to the mysteries of Gotham City. Kids can examine clues, gather evidence, and confront suspects alongside the Caped Crusader in order to bring the right villain to justice!

Batman Arkham Origins introduces an original prequel storyline to the already fascinating story leading up to this game. The guide features complete coverage of the single-player walkthrough, character bios, enemy analyses and more!

- Setting information, faction descriptions, and history breakdowns.
- Detailed memory block walkthroughs describing traffic, security, controlling factions, view points and side-quests.
- Tips for completing all 44 of the Xbox 360 Achievements.
- Locations of all flags, targets, and templar locations for all areas of the game.
- Advice on the utilization of certain maneuvers to aid in

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moving through the crowd and swooping in for the kill.

BradyGames' World of WarCraft Atlas includes the following: Complete resource detailing each area of this expansive MMORPG. Maps are provided for every area including all regions and major cities. Each illustration shows critical locations and characters such as NPCs, enemies, mobs, shops, merchants, flight points, entry and exit points from regions and where they lead. As an added bonus, cross-referenced indices of all information are also provided for ease of use. Platform: PC CD-ROM Genre: MMORPG This product is available for sale worldwide.

BradyGames' Resident Evil 4 Official Strategy Guide includes the following: A comprehensive walkthrough leading players through the entire game. Expert boss tactics to defeat all beasts, including the new enemies. Highly detailed maps. Complete item and weapon rosters, bestiary, and character bios. Signature Series guide includes bonus coverage, an exclusive foldout and more! Platform: PlayStation 2 Genre: Action/Adventure This product is available for sale in North America only.

Batman Arkham Origins Brady

THE OFFICIAL NOVELIZATION OF THE MOST EAGERLY AWAITED GAME OF 2015 -- BATMAN: ARKHAM KNIGHT! Gotham City is in chaos as the criminal organizations run wild, seeking to fill the void left by the death of the Joker. When the Scarecrow threatens to unleash a toxin that will kill scores of innocents, the result is uncontrollable panic. TM & (c) DC Comics. (s15)

The Batman: Arkham Knight Signature Series Guide includes: BE THE BATMAN - This Signature Series guide gives you everything you need to defeat the united villains of Gotham City in the epic conclusion to the acclaimed Batman: Arkham series. Comprehensive Walkthrough - Over 300 pages of game-tested strategies lead you step-by-step through the entire experience from start to finish--take down every villain! Highly Detailed Area Maps - Our comprehensive maps let you find your way through Gotham City with ease! Pinpoint critical locations, people, and items in every area. Side Missions - Gotham City never sleeps and there's always work to be done for a hero. Discover and unlock each and every side mission the city has to offer. Augmented Reality Challenges - Face and defeat every AR Challenge, spanning all the skills and gadgets in your arsenal!

The iconic Batman villain's greatest stories from the past 60 years are collected here for the first time ever! Featuring work from legendary creators, including Peter J. Tomasi (BATMAN AND ROBIN), Doug Moench (SPECTRE), Gardner Fox (FLASH), Bill Finger (DETECTIVE COMICS), Kelley Jones (SWAMP THING), Gene Colan (NIGHT FORCE) and many more! Professor Jonathan Crane has always been obsessed with one thing: fear. Using his twisted experiments to discover people's darkest phobias, he has become one of the Dark Knight's deadliest foes. When the Scarecrow decides to commit a crime, the main motivation isn't money or revenge-it's to learn his victim's greatest fear and use it to further his own twisted agenda. In their showdowns, the Caped Crusader must contend not only with the Scarecrow, but his own hidden fears! Collects DETECTIVE COMICS #23.3, #73, #389, #486, #540; BATMAN #189, #296, #373, #523, #524; BATMAN ANNUAL #19; WORLD'S FINEST #3 and JOKER'S ASYLUM: SCARECROW #1

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Uncover Every Secret--Illustrated maps of every location will show you where to find all unique loot, collectibles, and supplies. Become a Master Thief--Do you want to utilize the vast arsenal at your fingertips or do you prefer to manipulate the environment with your Focus abilities? No matter the approach, we've got you covered with our wide variety of tips and strategies for each level. Maximize your Game Time--Every Thieving Challenge covered as you play to get your extra gold. Master all Weapons and Focus Abilities--Complete breakdown of every weapon and details about the Focus abilities will ensure you are well prepared for anything The City can throw at you. Play it on Every Platform--Guide covers PlayStation 3, PlayStation 4, Xbox 360, Xbox One and PC Free eGuide Access--Redeem your code to unlock the mobile-friendly eGuide version of the complete strategy guide.

Join the Dark Knight as he soars into this sequel to Arkham Asylum. Batman Arkham City Signature Series Guide takes you on a tour of Arkham City, in this open world action video game. Visit the new maximum security home and meet all of Gotham City's thugs, gangsters and insane criminal masterminds. A complete walkthrough chapter covers hints and tips on how to subdue the villains attempting to stop Batman. Become the invisible predator. Uncover the ultimate path through each level and the best tactics to employ including all the gadgets and maps of all item locations. Batman Arkham City Signature Series Guide features all your favourite Batman heroes and villains, from Catwoman and the Riddler - it's a must have for DC Comics fans.

Video Game Design is a visual introduction to integrating core design essentials, such as critical analysis, mechanics and aesthetics, prototyping, level design, into game design. Using a raft of examples from a diverse range of leading international creatives and award-winning studios, this is a must-have guide for budding game designers. Industry perspectives from game industry professionals provide fascinating insights into this creative field, and each chapter concludes with a workshop project to help you put what you've learnt into practice to plan and develop your own games. With over 200 images from some of the best-selling, most creative games of the last 30 years, this is an essential introduction to industry practice, helping readers develop practical skills for video game creation. This book is for those seeking a career making video games as part of a studio, small team or as an independent creator. It will guide you from understanding how games engage, entertain and communicate with their audience and take you on a journey as a designer towards creating your own video game experiences. Interviewees include: James Portnow, CEO at Rainmaker Games Brandon Sheffield, Gamasutra.com/Game Developer magazine Steve Gaynor, co-founder The Fullbright Company (Gone Home) Kate Craig, Environment Artist. The Fullbright Company (Gone Home) Adam Saltsman, creator of Canabalt & Gravity Hook Jake Elliott & Tamas Kemenczy, Cardboard Computer (Kentucky Route Zero) Tyson Steele, User Interface Designer, Epic Games Tom Francis, Game Designer, Gunpoint & Floating Point Kareem Ettouney, Art

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Director, Media Molecule. Little Big Planet 1 & 2, Tearaway. Kenneth Young, Head of Audio, Media Molecule
Rex Crowle, Creative Lead, Media Molecule

An unprecedented anthology of the greatest Two-Face stories ever told. He was Harvey Dent, Gotham City's crusading district attorney and one of the Batman's closest allies, until an act of vengeance changed everything. With the left side of his face horribly deformed, Dent's mind shattered. One half of his personality remained the law-abiding D.A., the other became a crazed, murderous villain who calls himself Two-Face! Scarring one side of his "lucky" two-headed silver dollar, the criminal allows the coin to choose his actions-good or evil, there is nothing else. BATMAN ARKHAM: TWO-FACE collects work by some of the industry's greatest creators, including Peter Tomasi (BATMAN AND ROBIN), Curt Swan (SUPERMAN), Denny O'Neil (BATMAN), Bill Finger (DETECTIVE COMICS), Scott McDaniel (THE BRAVE AND THE BOLD), Guillem March (GOTHAM CITY SIRENS) and many more! Includes DETECTIVE COMICS #66, #68, #80, #513, #563, #564; BATMAN #234, #346, #397-98, #410, #411; BATMAN AND ROBIN #23.1; WORLD'S FINEST #173; BATMAN TWO-FACE #1; JOKER'S ASYLUM TWO-FACE #1; BATMAN CHRONICLES #8.

One of the most highly anticipated prequels of all-time is finally here in THE DARK KNIGHT RETURNS: THE LAST CRUSADE! He changed the history of the comic book industry in 1984 with the release of THE DARK KNIGHT RETURNS and now Frank Miller is back to tell the story before that story! Frank Miller re-teams with his DAREDEVIL: THE MAN WITHOUT FEAR collaborator, John Romita Jr. to tell the story set just before the start of the seminal graphic novel BATMAN: THE DARK KNIGHT RETURNS begins. Featuring appearances by the Joker, Poison Ivy, Selina Kyle and the last Robin, this prequel story reveals Who the Dark Knight before he became the elder-statesmen super-hero from Miller legendary Dark Knight saga. Collects THE DARK KNIGHT RETURNS: THE LAST CRUSADE #1 and exclusive bonus material.

Covers the missions, maps, hidden features, vehicles, weapons, and characters.

R'as Al Ghul is dying, and he asks Batman to help him prolong his life in exchange for allowing the Dark Knight to see his parents again, while R'as' daughter, Nyssa, works to destroy her father once and for all.

HARLEY LOVES JOKER flashback tale that ran as a backup in HARLEY QUINN last year! As far as The Joker's concerned, the new headquarters Harley built for them is absolutely perfect...but only she knows the whole place is rigged to come crashing down around them and she doesn't know how to stop it!

Title and statement of responsibility from cover.

Join the Dark Knight as he soars into this sequel to Arkham Asylum. Batman Arkham City Limited Edition takes you on a tour of Arkham City, in this open world action video game. Visit the new maximum security home and meet all of Gotham City's thugs, gangsters and insane criminal masterminds. A complete walkthrough chapter covers hints and tips on how to subdue the villains attempting to stop Batman. Become the

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invisible predator and uncover the ultimate path through each level and the best tactics to employ including all the gadgets and maps of all item locations. Batman Arkham City Limited Edition features all your favourite Batman heroes and villains, from Catwoman and the Riddler - it's a must have for DC Comics fans.

BradyGames' World of Warcraft Official Strategy Guide includes the following: Maps of each city and region, with call outs for characters, quest locations, dungeons, and more. Essential stats and strategies for each of the 8 races and 9 classes for both the Horde and Alliance factions. Must-have quest data - - contacts, quest type, item rewards and more. Profession sections provide data on products, requirements and item components. Weapon, armor and item tables, ability and spell lists, and bestiary. Platform: PC Genre: MMORPG This product is available for sale worldwide.

Gotham City's fate hangs in the balance in this conclusion to Harley Quinn's quest to catch a serial killer! Harley knew the risks when she agreed to help the GTO capture Gotham's most savage new criminals, and all her fears have come to pass. Her pursuit of Starlet and the Producer has magnified the overwhelming responsibilities of motherhood, endangered her life and loved ones, and forced her to revisit the most painful memories of her own criminal past. Now, on the eve of Starlet's final spectacular act at the Gotham Film Festival, the case has become personal. As Harley grieves a shocking personal loss, she prepares to risk everything to prove she can deliver on her commitments and bring the case to a close. With one final assist from Bruce, Harley heads to center stage for a showdown that will make or break Gotham's future-and determine Harley's role within it. Gotham City's fate hangs in the balance in this conclusion to Harley Quinn's quest to catch a serial killer! Harley knew the risks when she agreed to help the GTO capture Gotham's most savage new criminals, and all her fears have come to pass. Her pursuit of Starlet and the Producer has magnified the overwhelming responsibilities of motherhood, endangered her life and loved ones, and forced her to revisit the most painful memories of her own criminal past. Now, on the eve of Starlet's final spectacular act at the Gotham Film Festival, the case has become personal. As Harley grieves a shocking personal loss, she prepares to risk everything to prove she can deliver on her commitments and bring the case to a close. With one final assist from Bruce, Harley heads to center stage for a showdown that will make or break Gotham's future-and determine Harley's role within it.

Punish Gotham's most vile villains with the help of this BradyGames strategy guide Batman: Arkham Origins Signature Series Guide is the complete guide to the third instalment in the Batman: Arkham series from Warner Bros. This guide gets the full Signature Series treatment, complete with extra art, bonus content, and a premium cover, making this a collectible item for any fan. Batman: Arkham Origins Signature Series Guide provides a complete story walkthrough. You'll get exclusive maps that detail every collectible, with full puzzle coverage. Get the low-down on your enemies with detailed villain descriptions and be prepared for battle with gadget explanations, statistics and strategies. Plus, there's full multi-player coverage with modes and maps. In this prequel to Batman: Arkham Asylum, a young, raw, and unrefined Batman faces a defining moment in his crime-fighting career. Crime lord, Black mask, places a bounty on the Dark Knight's head, drawing eight of the world's deadliest and most dangerous assassins to Gotham City on Christmas Eve to take out the caped crusader. Master all the techniques and pick up all the tips you need to survive the action-packed multi-player adventure. Take your game further with Batman: Arkham Origins Signature Series Strategy Guide and BradyGames.

The next phase of the DC Universe begins here! Dark Knights: Death Metal presented the darkest threats of the Multiverse. DC Future State revealed what may lie ahead. Now it's time to look into the Infinite Frontier of the current-day DC Universe. In Gotham City, The Joker jolts citizens awake with an attack even the Dark Knight never expected. In Brazil, a young woman discovers her destiny and her connection to

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the Amazons. In Belle Reve, Amanda Waller plots an invasion of Arkham Asylum. In the far reaches of space, Mongul dreams of galactic domination, while the Green Lantern Corps hosts a summit of its greatest enemies. At the Hall of Justice, the League joins forces with Black Adam. Beyond the mortal world, Wonder Woman settles into a new role in the godsphere. And somewhere in the DC Universe-it's the return of Stargirl, in an all-new tale written by Geoff Johns! This oversized, all-star issue kicks off the next great era of storytelling and excitement as top writers and artists reveal what's next for the World's Greatest Heroes and opens the door to some of the greatest stories of 2021. The next phase of the DC Universe begins here! Dark Knights: Death Metal presented the darkest threats of the Multiverse. DC Future State revealed what may lie ahead. Now it's time to look into the Infinite Frontier of the current-day DC Universe. In Gotham City, The Joker jolts citizens awake with an attack even the Dark Knight never expected. In Brazil, a young woman discovers her destiny and her connection to the Amazons. In Belle Reve, Amanda Waller plots an invasion of Arkham Asylum. In the far reaches of space, Mongul dreams of galactic domination, while the Green Lantern Corps hosts a summit of its greatest enemies. At the Hall of Justice, the League joins forces with Black Adam. Beyond the mortal world, Wonder Woman settles into a new role in the godsphere. And somewhere in the DC Universe-it's the return of Stargirl, in an all-new tale written by Geoff Johns! This oversized, all-star issue kicks off the next great era of storytelling and excitement as top writers and artists reveal what's next for the World's Greatest Heroes and opens the door to some of the greatest stories of 2021.

From one of the comics business' brightest new creative teams comes a Batman tale with a twist - a giant, gut-wrenching, soul-crushing twist! Arkham Asylum: Batman's dustbin where he dumps the worst of the garbage.

The best-selling game of all time is coming to PS4, Xbox One and PC. BradyGames covers it all plus exclusive GTA Online coverage. BradyGames has teamed up with Rockstar Games to bring you Grand Theft Auto V Signature Series Strategy Guide: Updated and Expanded. Whether you're playing on PS4, Xbox One or PC you'll have complete coverage of all additions and enhancements to GTA V including planning and execution of all heists, maximising the strengths of all three characters and the most effective weapon for each scenario to win the Gold Medal. Set in the sprawling, sun-soaked metropolis of Los Santos, Grand Theft Auto V centres around three very different criminals all plotting and scheming for their own chance of survival and success. Running out of options, Franklin, Michael and Trevor risk everything in a series of dangerous heists that could set them up for life or send them straight to the slammer. Check out the newest additions in the comprehensive Vehicle Showroom, find out how to earn and spend money and tips for gaining Reputation points and ranking up. BradyGames has explored every square mile of land and sea in Los Santos and Blaine County to find every collectible and complete all activities enabling you to get the most out of GTA V.

The first comic dedicated exclusively to The Dark Knight! This 1940 issue pitted the Dynamic Duo against classic menaces including Professor Hugo Strange. Plus, the first appearances of The Joker and Catwoman (referred to as "the Cat")! Also includes a 2-page retelling of Batman's origin.

The Art of Rocksteady Studio's Batman: Arkham Trilogy is the first official look behind the scenes of one of the most critically acclaimed and commercially successful video-game series of all time. Collecting together the best preproduction art, concept sketches, background paintings, character turnarounds, and sketch-to-final-ingame comparisons from all three of Rocksteady's

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core Arkham titles--Asylum, City, and Knight--this collector's tome takes fans through every stage of the creative process, from story work by legendary Batman writer Paul Dini to voice work by Kevin Conroy and Mark Hamill, as well as all of the concept art, development art, production art, and CG artistry in between. Key creative and development talent offer insights into the creative process through exclusive, candid interviews, making the book the definitive look back at six years of gaming innovation that have helped re-imagine the Batman mythos in yet another iconic incarnation.

The Walkthrough offers a rare peek behind the curtain of the secretive video game industry from an unlikely perspective, that of a career strategy guide writer. For eighteen years, Doug Walsh was one of the most prolific authors of officially licensed video game strategy guides. One part memoir and one part industry tell-all, The Walkthrough takes players on an entertaining march through gaming's recent history, from the dawn of the PlayStation to the Xbox 360 and Nintendo Switch. Follow along as Walsh retraces his career and reveals how the books were made, what it was like writing guides to some of the industry's most celebrated — and derided — titles, and why the biggest publishers of guidebooks are no longer around. Walsh devotes entire chapters to many of gaming's most popular franchises, including Tony Hawk's Pro Skater, Gears of War, and Diablo, among others. From inauspicious beginnings with Daikatana to authoring the books for the entire Bioshock trilogy, with plenty of highs, lows, and Warp Pipes along the way, Walsh delivers a rare treat to twenty-first century gamers. The Walkthrough is sure to satisfy the curiosity of anyone who grew up with the works of BradyGames and Prima Games sprawled across their laps. With over one hundred books to his credit, and countless weeks spent at many of the most famous studios in North America, he is uniquely qualified to give an insider's perspective of a little-known niche within the multi-billion-dollar industry.

BradyGames' Call of Duty: Finest Hour Official Strategy Guide includes the following: Mission Strategy: We lead you through all 19 missions, all three campaigns—Russia, Britain, and United States Maps for Every Mission: We diagram the way through every scenario, pinpointing crucial items, enemies, and locations. Expert Infantry Training: Exploit your skills and the environment to outwit your enemy. We provide all the intelligence you'll need to achieve every objective. Complete Weapon Tactics: Utilize your arsenal to its fullest. We help you pick the right tools for the job and use them with lethal efficiency. Fascinating WWII historical perspective, Multiplayer coverage, and much more Platform: PlayStation 2 and Xbox Genre: Action/FPS Game This product is available for sale worldwide.

Batman: Arkham Universe: The Ultimate Visual Guide details the key storylines, characters, locations, weapons, gadgets, and equipment of these award-winning, action-adventure games. The book is created in collaboration with Warner Bros. Interactive Entertainment and RockSteady (the game's creators), and features many of the timeless characters from DC's Batman comics, such as the Joker, Catwoman, Robin, the Penguin, Harley Quinn, and the Riddler. Copyright © 2015 DC Comics. BATMAN and all related characters and elements are trademarks of and © DC Comics. WB SHIELD: TM & © Warner Bros. Entertainment Inc.

(s15)

Arkham Asylum is the most feared house in all of Gotham City. It contains the worst that the city has to offer. It is the place The

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Dark Knight's most dangerous and psychotic foes call home. Sam Kieth invites you to spend 24 hours in Arkham Asylum, the most unsettling place in the DC Universe.

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